



# County of Los Alamos

1000 Central Avenue,  
Suite 110, BCC Room

## Agenda - Final Board of Adjustment

*Jessie Dixon, Chair; Jean Dewart, and Craig Martin,  
Commissioners*

---

Monday, June 4, 2018

5:30 PM

Suite 110, BCC Room  
Municipal Building

---

1. **CALL TO ORDER/ROLL CALL**

2. **ELECTIONS**

*Election of Chair and Vice-Chair*

3. **PUBLIC COMMENT**

*This section of the agenda is reserved for comments from the public  
on items that are not otherwise included in this agenda.*

4. **APPROVAL OF AGENDA**

5. **APPROVAL OF MINUTES**

[10865-18](#)

**Attachments:** [BOA Minutes 03-19-18.pdf](#)

6. **PUBLIC HEARING(S) - QUASI JUDICIAL**

A. **WVR-2018-0056**

*A request for a fifteen (15) foot Waiver, to a fifteen (15) foot front yard setback, for the construction of a carport. The Los Alamos County Code of Ordinances, Chapter 16, Development Code, Article XIII, Section 16-536(d)(1) of the Residential mixed- North Community District uses and requirements, requires a minimum front yard setback of fifteen (15) feet. The Waiver will allow for the construction of a carport that will abut the public right-of-way of 35th Street. The property is located at 3538-B 35th Street, in the North Community 2 Subdivision, Lot: 125B, and is zoned R-M-NC (Residential Mixed - North Community).  
Owner/Applicant: Tommy Stup*

[10858-18](#)

**Attachments:**     [WVR-2018-0056- Staff Report.pdf](#)

**7.        PUBLIC COMMENT**

**8.        ADJOURNMENT**

If you are an individual with a disability who is in need of a reader, amplifier, qualified sign language interpreter, or any other form of auxiliary aid or service to attend or participate in the hearing or meeting, please contact the County Human Resources Division at 662-8040 at least one week prior to the meeting or as soon as possible. Public documents, including the agenda and minutes can be provided in various accessible formats. Please contact the personnel in the Community Development Department at 505-662-8006 if a summary or other type of accessible format is needed.