



County of Los Alamos
BCC Meeting Minutes
Los Alamos County Health Council

1000 Central Avenue
Los Alamos, NM 87544

*Lori Padilla, Chair; , Abbie Nelson, Vice-Chair; Jenn Bartram; Jyl Dehaven; Lisa Hampton;
Leticia Luketich-Martinez; Gisel Martinez; Morrie Pongratz; Lindsay Smith; Celeste Raffin;
and Joyce Richins, Members*

Friday, December 6, 2024

8:00 AM

ZOOM

<https://us06web.zoom.us/j/86221948225>

Members of the Public can, also, join this meeting via Zoom by pasting into their browser the following:

<https://us06web.zoom.us/j/86221948225>

I. CALL TO ORDER

Meeting called to order at 8:05 am.

Present 8: Councilor Padilla, Councilor Dehaven, Councilor Hampton, Councilor Luketich-Martinez, Councilor Martinez, Councilor Pongratz; Councilor Raffin; and Councilor Richins

Absent 3: Councilor Nelson, Councilor Bartram, and Councilor Smith

II. BUSINESS

[19456-24](#)

Approval of the Los Alamos County Comprehensive Health Plan & Community Health Survey Recommendations - Continuation

Presenters: Jessica Strong

The motion to approve the Action Plan with the changes discussed in today's meeting to be presented to County Council as well as the final version of the Comprehensive Health Plan and a recommendation request for additional staff as discussed was made by Councilor Hampton, and seconded by Councilor Pongratz. All were in favor, none opposed.

[Enter Recommended Action Here (bold)]

III. ADJOURNMENT

Meeting was adjourned at 9:37 am.

If you are an individual with a disability who is in need of a reader, amplifier, qualified sign language interpreter, or any other form of auxiliary aid or service to attend or participate in the hearing or meeting, please contact the County Human Resources Division at 662-8040 at least one week prior to the meeting or as soon as possible. Public documents, including the agenda and minutes can be provided in various accessible formats. Please contact the personnel in the Community Services Administration Office at 662-8241 if a summary or other type of accessible format is needed.