

Here's a **summary of the key themes** from the survey comments regarding the proposed development and art installation on Barranca Mesa:

1. Preserve the Open Space

- **Many residents value the parcel as it is**, especially for its use by kids as a natural play area and for bike riding ("Bike Park").
- The land is seen as one of the few remaining undeveloped, wild spaces in the neighborhood.
- Several strongly oppose **any development or changes** that would disrupt this character.

2. Mixed Support for Art

- Some support **functional or educational art**, especially if it enhances or reflects local history (e.g., homesteaders or Indigenous communities).
- Others believe art **should not be prioritized** or placed here at all, citing limited visibility, lack of relevance, or higher priorities.
- A few suggest moving the art to more visible or appropriate areas, like **Deer Trap or downtown**.

3. Conditional Support for Development

- Some residents support **limited development**, such as:
 - A small **dog park**
 - A **pump track** that maintains existing bike trails
 - **Landscaping** and **benches**
 - A **playground** for young families
- However, **statues or art alone are widely seen as insufficient** without broader improvements.

4. Concerns About Traffic and Noise

- Residents living near the parcel are concerned about **increased traffic, noise, light pollution**, and disruption if the area is heavily developed.
- Some note the proximity to **Barranca Elementary** already contributes to congestion.

5. Demand for Community Input & Better Communication

- A few felt **uninformed about the proposal** and asked for better outreach and more detailed plans.
- There's a general call for **transparent planning**, including a clear site plan before decisions are made.

6. Suggestions for Alternative Uses

- Ideas include:
 - **Adventure park**, walking trails, disc golf
 - **Affordable housing** or **senior housing**
 - **Historical displays** with plaques or replica homestead elements
 - **Trees or flowers** to beautify the space

Overall Sentiment

- **Majority prefer minimal or no development**, prioritizing **preservation of the natural character** and kid-friendly space.
- **Art is acceptable to some** if thoughtfully integrated and not disruptive.
- **Strong desire** for plans to be community-driven, well-communicated, and sensitive to neighborhood needs

The general sense of the comments suggests that a **sculpture depicting a homesteader should *not* be placed at this park in its current state**, or at least **not as a standalone or primary feature**.

Here's the breakdown:

Opposition to the Sculpture (Majority View):

- **Many residents value the space as a natural, wild area** and feel a sculpture would detract from its current use, especially by kids.
- There's concern that a sculpture **wouldn't be seen or appreciated**, given the park's low visibility and local usage.
- Several call the idea of a stand-alone statue **inadequate, tone-deaf, or disruptive** to the area's long-standing use as a bike and play space.
- Others feel art could go **somewhere more appropriate**, like Deer Trap Trail or downtown.

Conditional or Mixed Support:

- Some say a sculpture *might* be acceptable if:
 - It's part of a **larger, thoughtfully developed plan** (e.g., includes landscaping, seating, or educational features).
 - It doesn't **interfere with existing use**, especially the bike trails.
 - It's **educational**, historically accurate, or honors **Indigenous history** as well.

Support (Minority View):

- A small number of comments express support for the idea, particularly if:
 - The sculpture is **beautiful, creative, or meaningful**.
 - It's **combined with other improvements** like a dog park or picnic area.

Bottom Line:

Most commenters do *not* support placing a homesteader sculpture at this park as a standalone project.

There's strong preference for either:

- **Keeping the space natural and undeveloped**, or
- **Developing it more holistically**, with a sculpture only as one small, carefully integrated element